

Computer Games Shop Risk Assessment Checklist

- Organised shelves and racks.
- Safe demo areas for game trials.
- Anti-theft systems in place.
- Strict adherence to age restrictions for certain games.
- Clear pricing on all items.
- Regular sanitisation of demo game controllers.
- Clear policy on game returns and exchanges.
- Accessible fire extinguishers and alarms.
- Safe management of electric cables to avoid trip hazards.
- Clearly marked emergency exits.
- Regular staff training on safety and customer service.
- CCTV monitoring for security.
- Adequate ventilation especially in demo areas.
- Ergonomic design for demo areas to prevent strain.
- Accessible shop layout for individuals with disabilities.
- Appropriate lighting throughout the shop.
- Effective system for gathering customer feedback.
- Regular cleaning and sanitisation of demo headphones.
- Accessible first aid kit.
- Clean and functional customer toilets.
- Spacious layout to avoid overcrowding.
- Safe disposal bins for damaged or returned items.
- Clear signage for game genres or sections.
- Adequate rest and break times for staff.
- Secure payment systems in place.
- Quick response to customer inquiries or complaints.
- Secure and monitored public Wi-Fi, if offered.
- Safe display units that reduce risk of toppling or damage.
- Clean and hygienic refreshment area, if provided.

Please remember: these are minimum precautions only and you should check with local regulations; and possibly industry experts; to ensure that you keep safe and stay within the law.